## OLYMPIC ATLANTA SOCCER ASSOCIATION U6 Practice Plan Week 6

THEME	<b>PLAY DESIGNATION</b>	EXECUTION	COACHING	Diagram
Turning	20 x 20yard grid	Players dribble around and attempt to strike a teammates soccer ball by passing	-ensure players execute soft touch	
Warm up	1 soccer ball per player	their ball into it.	passesuse of the instep	1-1. t
<u>Purpose</u>	1 min drills	Each successful strike counts as one point. Player with the most points after a	-keep their heads upfocus on accuracy of	<b>d.</b>
Improve turning and passing		minute wins.	the pass.	1. 1.
THEME	PLAY DESIGNATION	EXECUTION	COACHING	Diagram
Turning	20 x 20yard grid	Players will spread out inside of the grid. The coach will call out "GO' then the	-change of speed -change of direction	
Individual skill activity	1 ball per player  1 minute rounds	players will dribble around the grid. If a player comes near another another player while dribbling into space, the	-field vision -ball control -burst of speed	I. I.
<u>Purpose</u>	Prep:	player must turn while dribbling executing one or more of the moves	-keeping the ball with in a controllable	
Improve turning	demonstrate a drag back, chopping the ball turning with the instep.	demonstrated earlier by the coach. After the player executes the turn the player should explode away with a burst of speed before slowing back down.	distance.	4. 4. 4.
		Advance: Coach enters the grid and pressure players as needed.		

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<u>THEME</u>	<b>PLAY DESIGNATION</b>	EXECUTION	COACHING	Diagram
Turning	20 x 20yard grid	Coach pairs up players into teams. One	-Communication	
Integrated group	1 hall nor 2 players	pair is designated as the the attacker.	-pace of moving gates is determined by the	
Integrated group activity	1 ball per 2 players	The other pairs will become moving gates/goals. The moving gates are	skill of the attackers	1. 1.
activity	Pair players up	connected by holding a penny between	-field vision	A .
Purpose	Pail players up	their hands. The moving goals are to	-ball control	
<u>ruipose</u>	1 penny or jersey per	walk around the grid while maintain	-team work	d. d
Improve turning	team	space. The attacker attempt to score as	proper passing	
under pressure	team	many points as they can by passing the	technique.	
unuer pressure		ball to each other through the moving	teeningue.	
		goals. Rotate teams every 1 min.		
		godis. Notate teams every 1 mm.		d. d.
		Advance:		
		Have moving gates jog or run.		
THEME	PLAY DESIGNATION	EXECUTION	COACHING	Diagram
Running with the	20 x 30yard grid.	If a team gets scored on they must exit	-Control of the ball	
ball		the field expeditiously.	-field vision	
	Play a 3 v 3 game		-heads up	
3 v 3 knock out			-burst of speed	
	Size 3 ball			તે. 🗻 તે.
Small sided game				
<u>Purpose</u>				
				d.
Improve turning				
				d• d•